**SCRUM WORKSHEET TEAM #: 24 WEEK: 5**

**Friday:**

Member #1: Alex Zielinski

Status: Implementing game music for main menu and game levels

Member #2: Aing Ragunathan

Status: Working on resetting game after player fails and updates highscore.

Member #3: Manu Bhangu

Status: Working a pause menu

Member #4: Jay Coughlan

Status: GUI Scaling code, cleaning up path art, and Implementation.

Member #5: Ivelin Ivanov

Status: Working on displaying personal high score on main menu.